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STEAM stands for Science, Technology, Engineering, Art, and Mathematics. This year students focus on three areas of STEAM study: Art, Engineering, and Mathematics. Trimester 1, students will learn about comic strips and make their own - create drawings, dialogue, and storylines. Possibly converting their hard copy comic strip to digital (technology) if Ms. Growcott (our new Band teacher and published artist) is ready for us toward the end of the first Trimester - if not Trimester 1 maybe Trimester 3. Trimester 2, students will focus on well-known architectural features and engineering projects. Trimester 3, students will be introduced to real world simulations involving mathematics.

Monday comics are introduced to read and analyze. In addition, we highlight one Peanuts character per week. Tuesday through Thursday a new technique in drawing or story writing will be introduced and practiced.

An assessment will be given on Friday and any missed or uncompleted work from the week completed. The ultimate goal is to create an original comic strip and then animate it. Trimester 2 and 3 will be similar in that Monday we review and gather examples - Tuesday through Thursday we build or play math games. Friday is assessment day and catch up time.

One to three assignments per week (5 to 10 pts) with 1 assessment (5 pts). The only way to fail is to not do the work or be productive in class. I grade on effort, good use of time, applying the new techniques, having the preparatory items ready to go, and being capable of answering some basic assessment questions.

See Google Classroom for assignment instructions and examples. Ignore any grading in Google Classroom - Aeries is the only official grading system for this class.